# **ELO Flows Development**

Flow component

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# Flow component

### **Component structure**

The ELO Flows component can initially provide one or more triggers, one or more services, or both. All triggers and services can be configured. Data can be exchanged between the components via keys. Each component provides extensive handling information for its triggers and services.

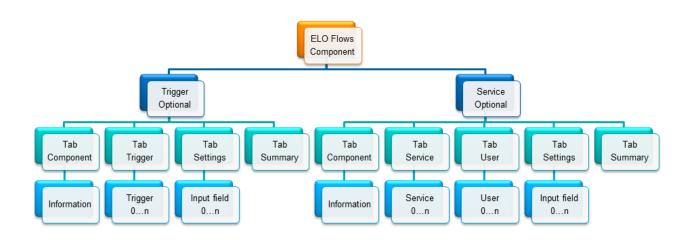
The component is configured in a graphical user interface. Custom settings can be made here. It is programmed in Java using annotations in particular.

Data is exchanged via an internal JSON configuration object. The data is implemented in input and output classes.

The function descriptions of the components are provided by integrating markdown files (.md).

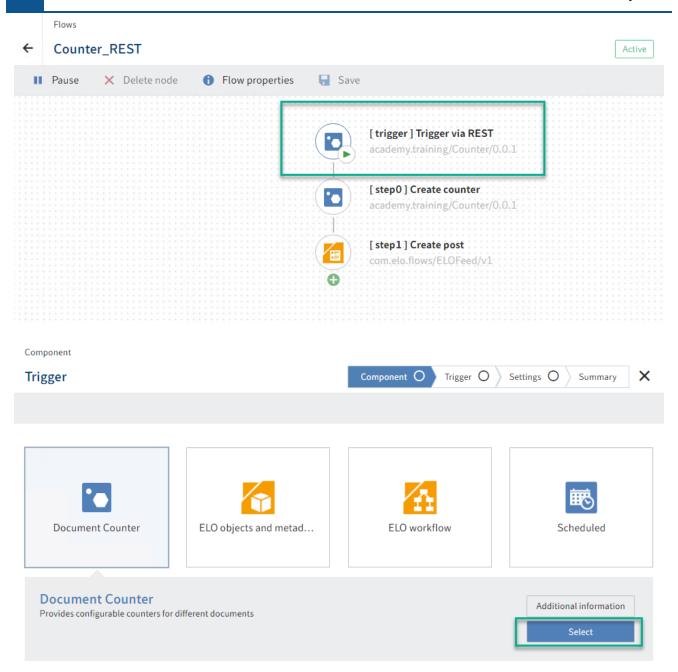
### **ELO Flow Component**



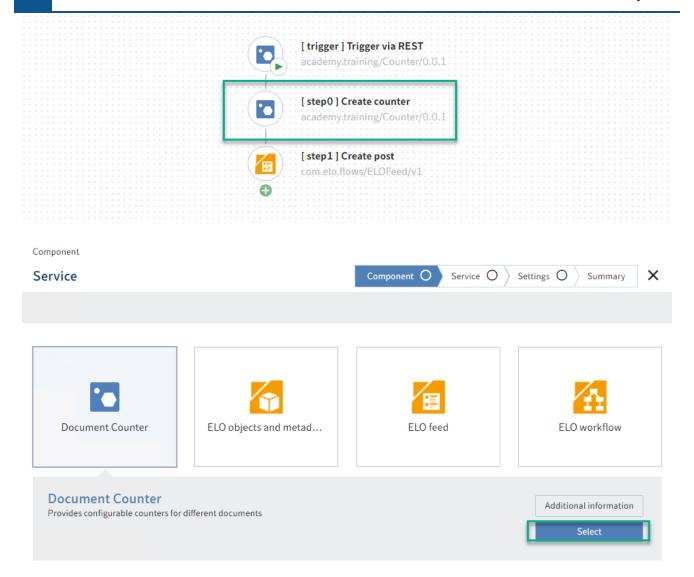


Trigger implementation.

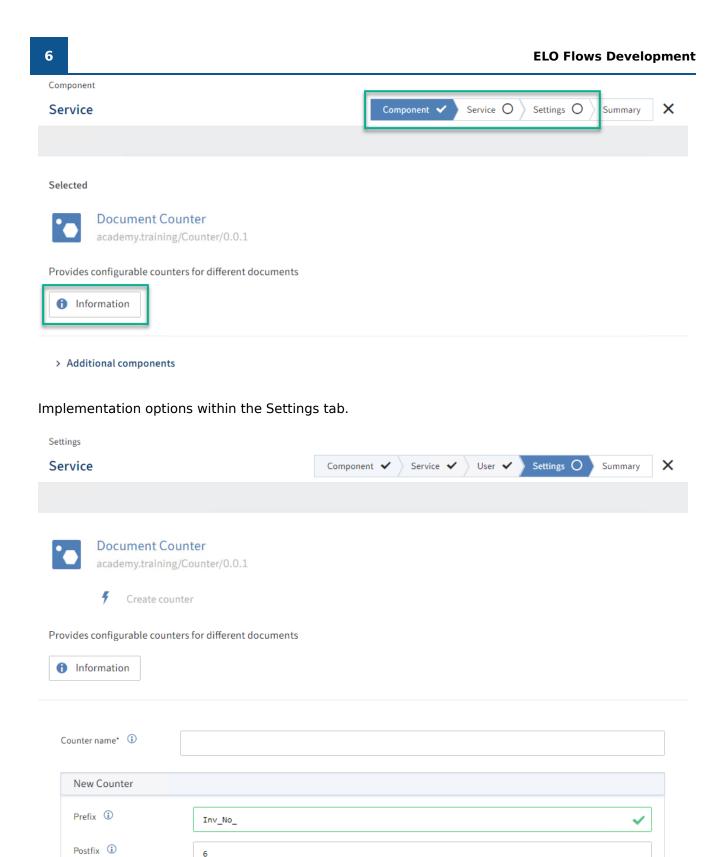
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Service implementation.

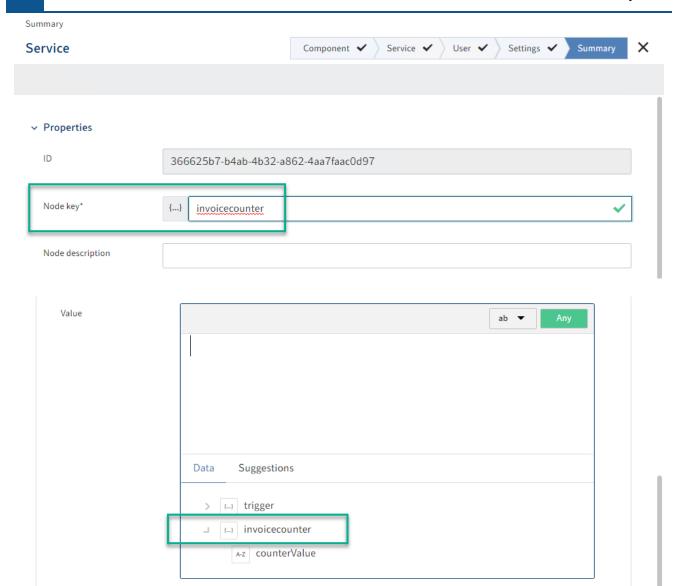


Implementation options within a component.



Data can be forwarded to the following components in a JSON configuration object via keys.

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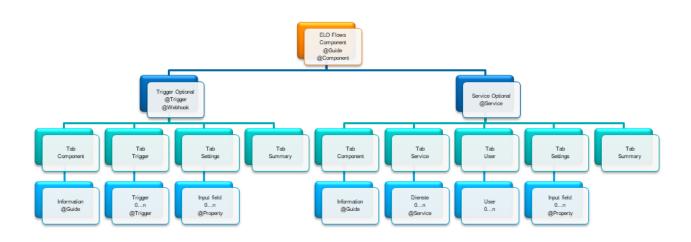


## **Overview of ELO Flows components**

Below, all graphical components are addressed in examples with their corresponding annotations.

### **ELO Flow Komponente**





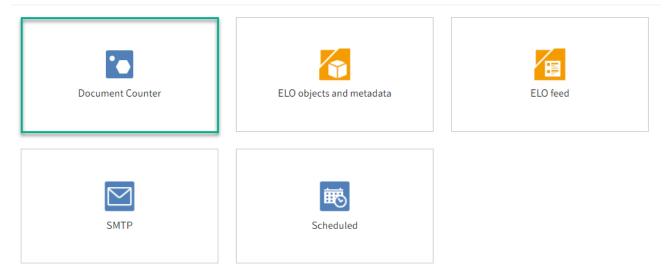
### **ELO Flows component**

Each flow is based on components. Components can contain multiple elements. For example, a component provides one or more triggers. These triggers then initiate additional actions in the flow. These actions are realized via services. Services are also provided by components.

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Flows

### Components



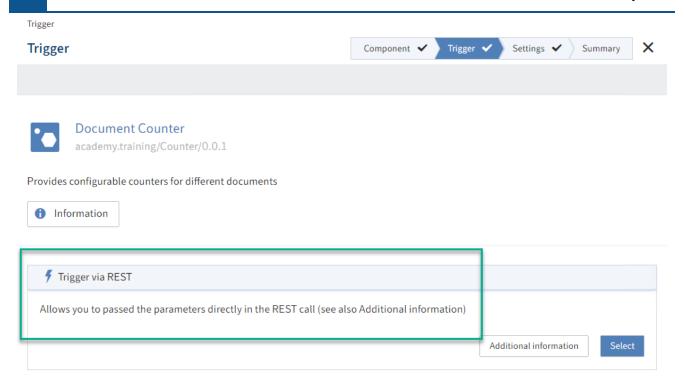
Definition of the component class (here: CounterComponent):

```
@Component(version = "0.0.1", namespace = "academy.training", name = "Counter", displayName = "Depublic class CounterComponent {
}
```

### **Triggers**

Triggers are used to call a flow.

If a component in a flow is used as the first component, it automatically provides triggers in the ELO Flows administration area.



### Please note

Triggers are always defined in the component class.

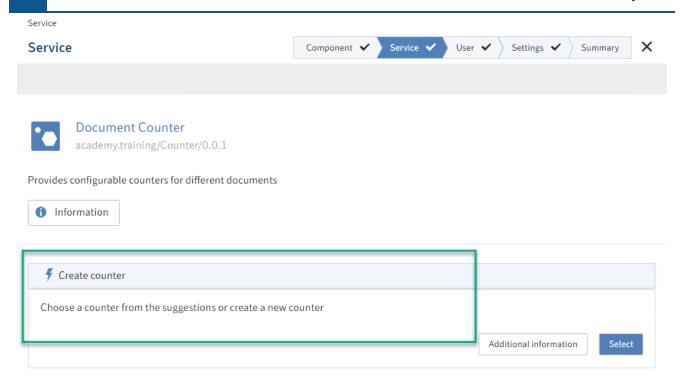
```
@Component(version = "0.0.1", namespace = "academy.training", name = "Counter", displayName = "Dublic class CounterComponent {

@Trigger(displayName="Call document counter")
@WebHook(endpoint="createCounter")
public CounterTriggerData triggerCounter(@Config CounterTriggerData triggerData) {
    //Implementation
}

@Trigger(...)
@Scheduled(...)
public TriggerData otherTrigger(@Config TriggerData triggerData) {
    //Implementation
}
```

### **Service**

Services provide different functions in ELO Flows. If a component is not used as the first component in ELO Flows, then it provides different services for selection. If multiple services are available, they can also be grouped.



### **Please note**

Services are always defined in the component class.

```
@Component(version = "0.0.1", namespace = "academy.training", name = "Counter", displayName = "Depublic class CounterComponent {
    @Service(...)
    public ServiceOutputData createCounter(SerivceInputData ) {
        //Implementation
    }
}
```

### Input fields

The input fields are used to capture user data. The fields can have different types and also offer suggestions for input. Data from previous components can also be used via keys via the input fields. The input fields are transferred to a service @Service or trigger@Trigger, where they are used for configuration tasks over the course of the flow.

The following types are possible:

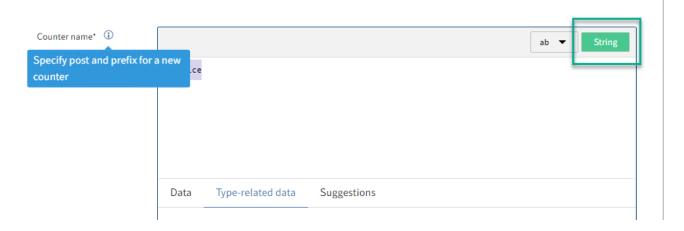
- String
- Integer
- Boolean
- Object
- Array

### String input field (text)

The input fields for values of different types also include the configuration tree and a JSONata editor.



To implement an input field, a class is declared that provides the fields via the annotation @Property. This class is transferred to a service/trigger method as a parameter. The variable type (String counterName under annotation @Property) determines the type of the field in the editor.



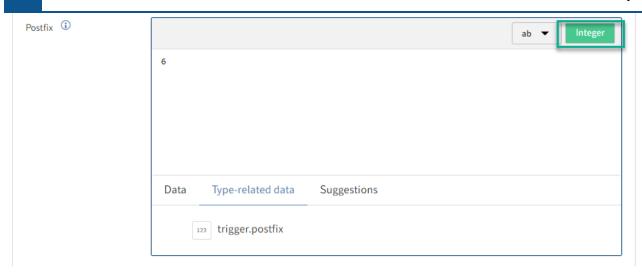
```
CounterInput.java
public class CounterInput {
    @Property(displayName="Counter name" description="Enter postfix and prefix for new counter")
    private String counterName; // Type string in input field editor
    //Implement getter and setter methods
}

CounterComponent.java
@Component(version = "0.0.1", namespace = "academy.training", name = "Counter", displayName = "Dublic class CounterComponent {
    @Service(name="CreateCounter")
    public CounterOutput createCounter(CounterInput input) {}
}
```

### Integer input field

To implement an integer type input field, proceed in the same way as for a string input field. The variable type, in our example *postfix*, is declared by the int type.





```
CounterInput.java
public class CounterInput {
    @Property(displayName="Postfix")
    private int postfix; //Type Integer in the input field editor
    //Implement getter and setter methods
}

CounterComponent.java
@Component(version = "0.0.1", namespace = "academy.training",
name = "Counter", displayName = "Document counter",
description = "Unique allocation of identification numbers")
public class CounterComponent {
    @Service(name="CreateCounter")
    public CounterOutput createCounter(CounterInput input) {}
}
```

### **Boolean input field**

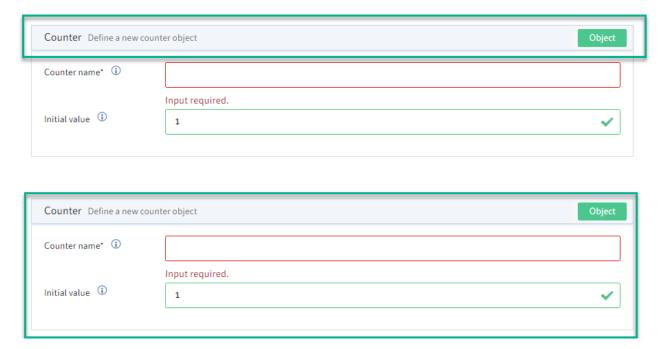


```
CounterInput.java
public class CounterInput {
    @Property(displayName="Import counter")
    private boolean importCounter; //Type Boolean in the input field editor
    //Implement getter and setter methods
}

CounterComponent.java
@Component(version = "0.0.1", namespace = "academy.training",
name = "Counter", displayName = "Document counter",
description = "Unique allocation of identification numbers")
public class CounterComponent {
    @Service(name="CreateCounter")
    public CounterOutput createCounter(CounterInput input) {}
}
```

### **Object input field**

If you need multiple input lines at once (including of different types), you can implement an *Object* type input field. This allows you to combine multiple fields into an object.



The example shows implementation of the *CounterObject* class as an internal class.

```
public class CounterInput {
   @Property(displayName="Define counter", description="Define a counter. Name and initial value"
   private CounterObject counterObj;//Type CounterObject in the input field editor
```

```
class CounterObject {
    @Property(displayName="Initial value", description="The initial value is optional. The defaut
    @DisplayOptions(order = 2, suggestValue = true)
    private int value = 1;

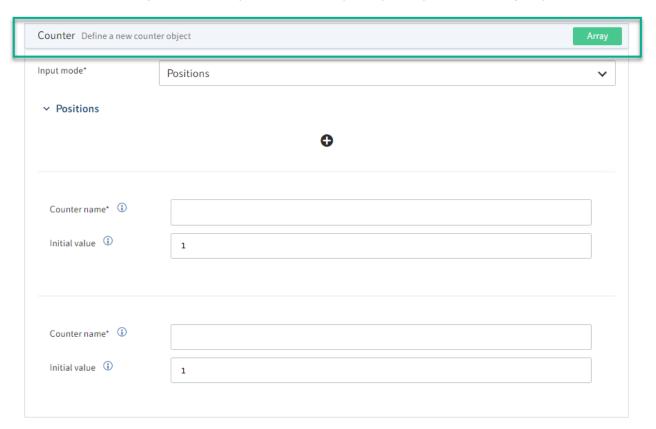
    @Property(displayName="Counter name", description="Enter the counter name"
    @DisplayOptions(order = 1)
    private String counterName;

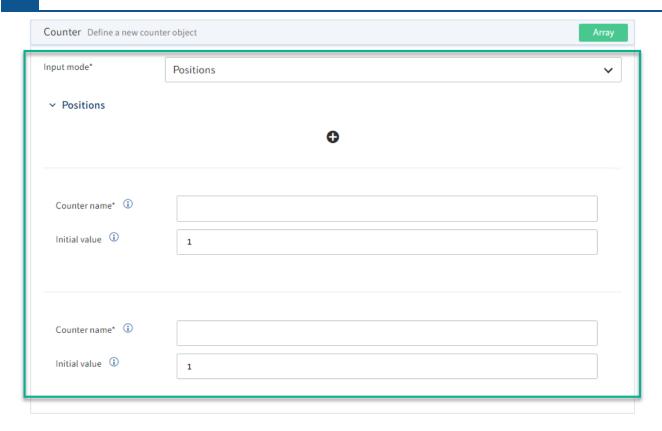
    //Implement getter and setter methods
  }
}

@Component(version = "0.0.1", namespace = "academy.training", name = "Counter", displayName = "Dublic class CounterComponent {
    @Service(name="CreateCounter")
    public CounterOutput createCounter(CounterInput input) {}
}
```

### Array input field

If multiple fields of one type (string, Boolean, integer, or object) are required, they can be combined into an array. In the example below, multiple object input fields are grouped.





### **Mandatory fields**

All input fields can be marked as mandatory. The field name is then marked with an asterisk (\*). This prevents the user from leaving the input screen if these entries are missing.



Setting the attribute required to true in the Property annotation marks the field as mandatory.

```
@Property(displayName="Counter name" description="Enter postfix and prefix
for new counter", required=true)
private String counterName; // Type string in input field editor
```

### Order, default field values

The fields can also be configured via the @DisplayOptions annotation. You can configure value suggestions (suggestValue) or the order (order) of the fields here.

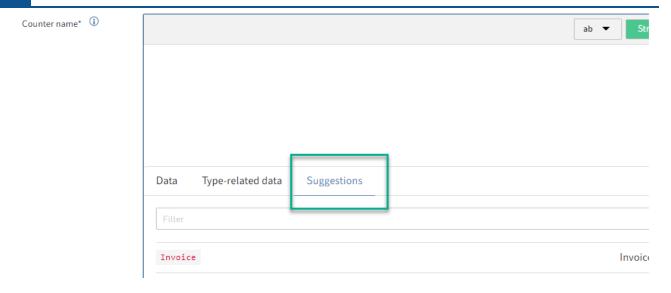


```
@Property(displayName="Postfix")
@DisplayOptions(order=2, suggestValue=true)
private int postfix = 6;

@Property(displayName="Prefix")
@DisplayOptions(order=1, size=2)
private String prefix = "Invoice";
```

### 'Suggestions' tab

In all input fields, suggestion lists can be filled via the annotations @Lookup and @Lookup Provider. The function with the annotation @Lookup Provider must be implemented in the main component class @Component.



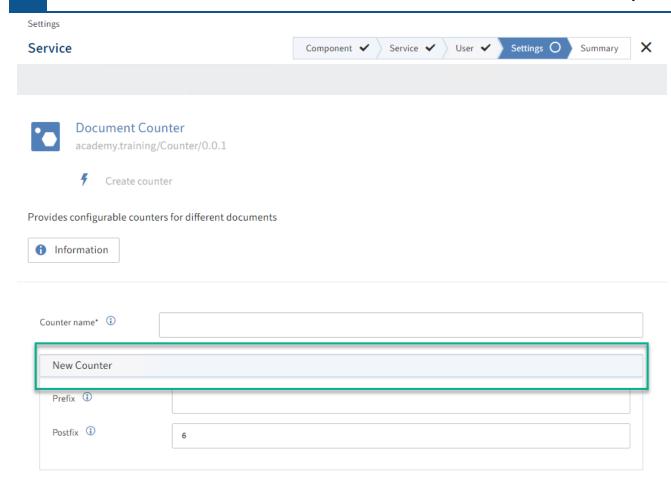
```
public class CounterInput {
    @Property(displayName = "Counter name", required=true)
    @Lookup("getCounters")
    private String counterName;
}

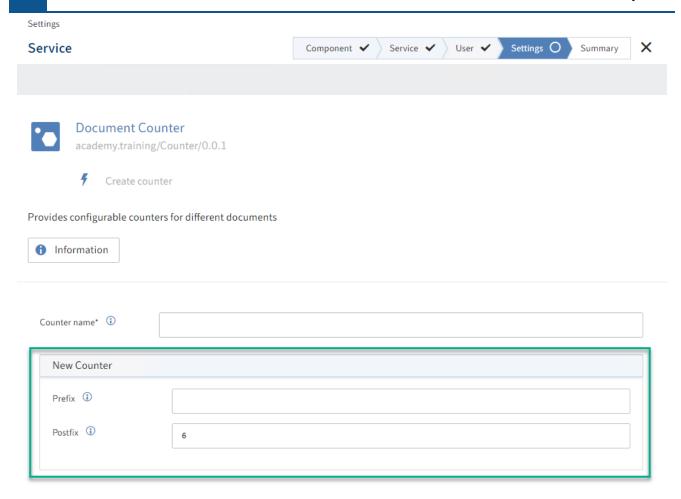
@Component(version = "0.0.1", namespace = "academy.training", name = "Counter", displayName = "Depublic class CounterComponent {

    @LookupProvider("getCounters")
    public Map<String,String> getCounters() throws CounterException {
        HashMap<String,String> map = new HashMap<>();
        //Implementation
        return map;
    }
}
```

### Field groups

The input fields can be combined into groups by topics. In the figure, the fields *Prefix* and *Postfix* are combined into the group *New counter*.





To group input fields, the annotations @PropertyGroups and @PropertyGroup are added to the class declaration. The annotation @PropertyGroupRef is also added to the fields that are combined into a group with the corresponding group name.

```
@PropertyGroups(@PropertyGroup(displayName="New counter", name="counterGroup"))
public class CounterInput {

@Property(displayName = "Counter name", required = true, description = "Select a counter name"
  @Lookup("getCounters")
  private String counterName;

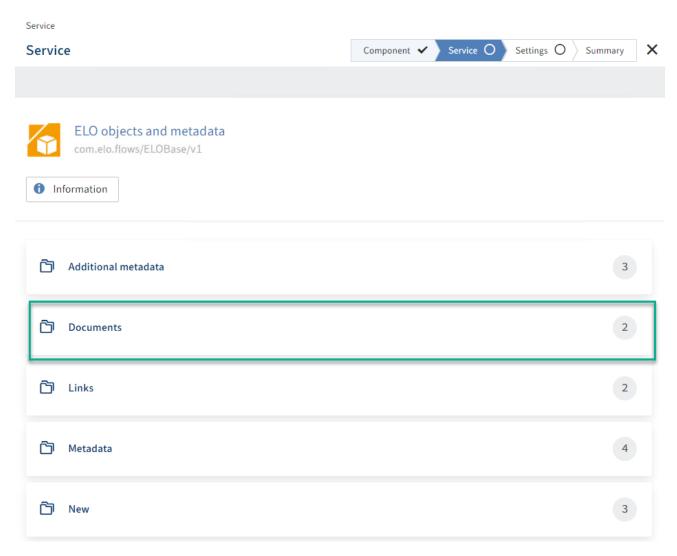
@Property(displayName = "Prefix", description = "Only in combination with counter name")
  @PropertyGroupRef("countergroup")
  @DisplayOptions(order = 1)
  private String prefix;

@Property(displayName = "Postfix", description = "Only in combination with counter name")
  @PropertyGroupRef("countergroup")
  @DisplayOptions(order = 2, suggestValue = true)
```

```
private int postfix = 6;
}
```

### **Service groups**

Different services, see also the *ELO objects and metadata* component, can be combined into groups.



To group the services, the services are implemented in individual classes. The annotation <code>@ComponentServices</code> is added to these classes. For the groups to be shown, at least two groups have to be defined (i.e. two classes with <code>@ComponentServices</code> and contained <code>@Services</code>). The annotation <code>@ComponentServices</code> must always refer to the main component class (in our case <code>CounterComponent</code>) via the component attribute.

```
@Component(version = "0.0.1", namespace = "academy.training", name = "Counter", displayName = "Doublic class CounterComponent {
}
```

```
@ComponentServices(component = CounterComponent.class, name = "CounterServices", displayName = "I
public class CounterServices {

    @Service(name="CreateCounter")
    public CounterOutput createCounter(CounterInput input) {}

    @Service(name="ChooseCounter")
    public CounterOutput chooseCounter(CounterInput input) {}
}

@ComponentServices(component = CounterComponent.class, name = "CounterServices", displayName = "public class CounterServicesImportGroup {

    @Service(name="ImportCounter")
    public CounterImportOutput importCounter(CounterImportInput input) {}

    @Service(name="FindImportCounter")
    public CounterImportOutput findImportCounter(CounterImportInput input) {}
}
```

### **Indexserver connection**

The connection to the ELO Indexserver can be established automatically via the annotation @Connection and @ConnectionRequired. The connection to the ELOix is declared via the annotation @Connection in the *IXConnection* type variable and can be used in all methods via the annotation @ConnectionRequired.

```
public class CounterComponent {

@Connection
IXConnection ixConnect;

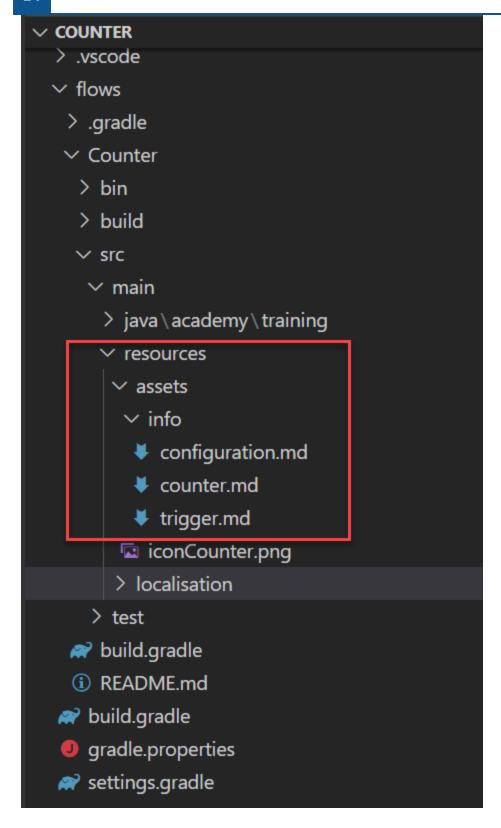
@LookupProvider("getCounters")
@ConnectionRequired
public Map<String,String> getCounters() {
    HashMap<String,String> map = new HashMap<>();
    //Implementation
    return map;
}
```

### **Component information**

The documentation can be integrated in different positions, such as the service or component description, via the annotation @Guide. First, you will have to file the relevant markdown file in the corresponding project structure, which is then referenced later in the solution implementation.

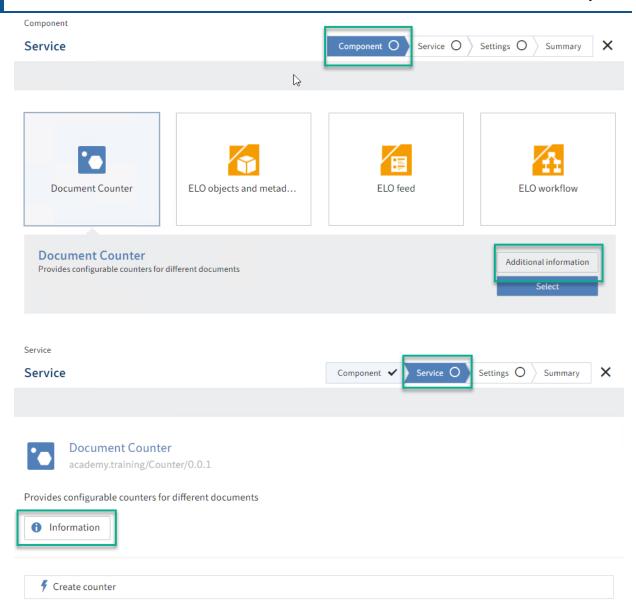
### **Please note**

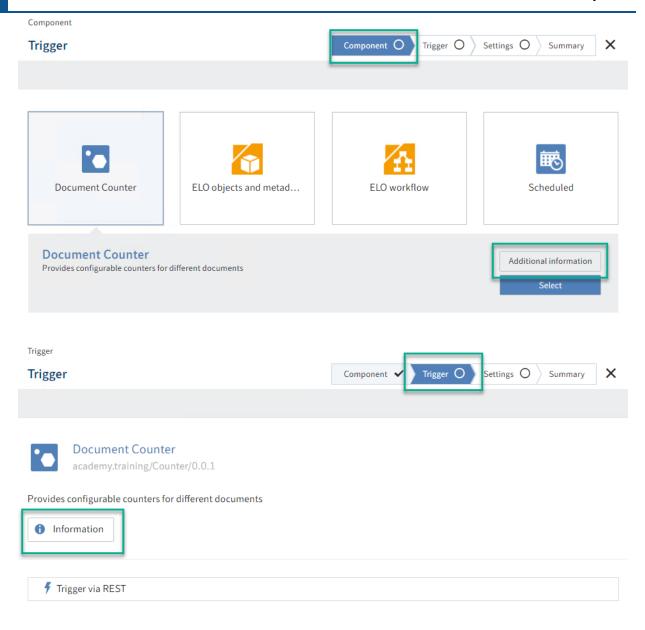
The markdown files are filed to the intended project structure (see figure). Otherwise, the documentation cannot be read or shown.



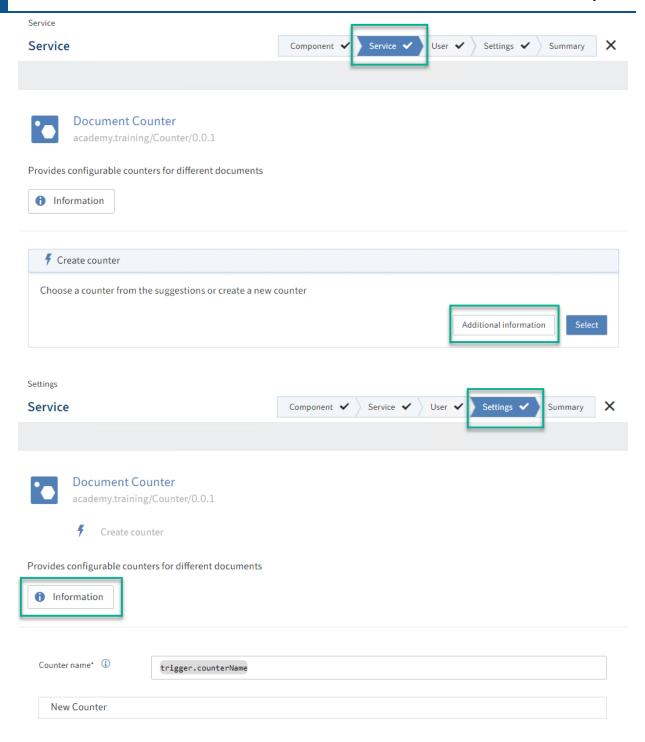
The following combinations with other annotations are possible:

1. Information on a component (@Component and @Guide). Visible in both the service and the trigger selection view.

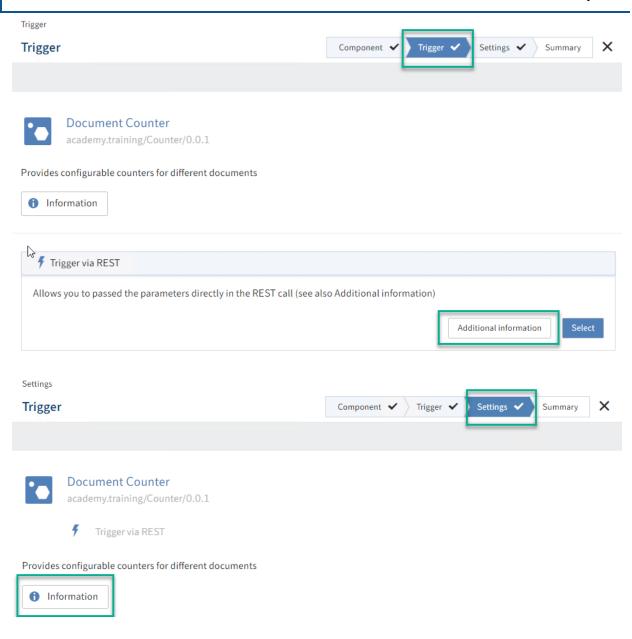




2. Information on a service (@Service and @Guide).



3. Information on a trigger (@Trigger and @Guide)



### **Overview of annotations**

An overview of the annotations available to us during development.

### @Component

```
package com.elo.flows.api.components.annotations;

public abstract @interface Component {
    public abstract java.lang.String namespace();
    public abstract java.lang.String name();
    public abstract java.lang.String version();
    public abstract java.lang.String displayName();
    public abstract java.lang.String iconUri() default "/assets/icon.png";
    public abstract java.lang.String description() default "";
}
```

# NameDescriptionnamespaceNamespace (package in project).nameComponent name.versionCurrent version.displayNameDisplay name that is shown in the ELO Flows administration area.iconUriPath to the component icon, default /assets/icon.png.descriptionBrief description of the component shown when the component is selected. More information is entered via the annotation @Guide in the component.

### @Service

The service provided in a component.

```
package com.elo.flows.api.components.annotations;

public abstract @interface Service {
    public abstract java.lang.String name() default "";
    public abstract java.lang.String displayName() default "";
    public abstract java.lang.String description() default "";
}
```

### Name Description

name Name of service.

displayName Display name that is shown in the ELO Flows administration area.

### Name Description

description

Short name of the service shown when the service is selected. More information is entered via the annotation @Guide in the service.

### @Trigger, @WebHook

Trigger that can be used to start a flow.

```
package com.elo.flows.api.components.annotations;

public abstract @interface Trigger {
    public abstract java.lang.String name() default "";
    public abstract java.lang.String displayName() default "";
    public abstract java.lang.String description() default "";
}

package com.elo.flows.api.components.annotations;

public abstract @interface WebHook {
    public abstract java.lang.String endpoint() default "";
}
```

### Name Description @Trigger

name Name of the trigger.

displayName Display name that is shown in the ELO Flows administration area.

description Short name of the trigger shown when the trigger is selected. More information is entered via the annotation @Guide in the trigger.

### Name Description @WebHook

endpoint Identifier for the call.

### @Config

Used in a trigger (trigger method) as a parameter. Indicates that configurations can be made in the trigger on the *Settings* tab.

```
package com.elo.flows.api.components.annotations;

public abstract @interface Config {
}
```

### @Synchron

Indicates a synchronous trigger.

```
package com.elo.flows.api.components.annotations;
public abstract @interface Synchron {
   public abstract java.lang.Class<? extends java.lang.Object>[] resultClasses() default {};
}
```

### @Guide

Enables integration of information files in markdown format.

```
package com.elo.flows.api.components.annotations;

public abstract @interface Guide {
    public abstract java.lang.String value();
}
```

### @Property

Field on the Settings tab.

```
package com.elo.flows.api.schema.annotations;

public abstract @interface Property {
    public abstract java.lang.String displayName() default "";
    public abstract java.lang.String description() default "";
    public abstract boolean required() default false;
}
```

### Name Description

displayName Display name that is shown in the ELO Flows administration area.

description Brief description of the input field shown next to the (i) as a tooltip.

required Indicates whether the field is mandatory.

### @DisplayOptions

Additional configuration options for input fields.

```
package com.elo.flows.api.schema.annotations;

public abstract @interface DisplayOptions {
    public abstract int size() default (int) 1;
    public abstract int order() default (int) 2147483647;
    public abstract boolean hidden() default false;
```

```
public abstract boolean suggestValue() default false;
}
```

Name	Description
size	Size of the input field.
order	In case of multiple input fields in a group, you can choose an order for display.
hidden	A field can be marked as hidden.
suggestValue The value of the @Property variables is automatically applied to the input field.	

### @Lookup

Suggestions tab in the input field. Used with the @Property annotation. You also have to make sure that a method is implemented via the annotation @LookupProvider that provides the content for the suggestions.

```
package com.elo.flows.api.schema.annotations;

public abstract @interface Lookup {
    public abstract java.lang.String value();
}
```

### @LookupProvider

Suggestions in the input field. Used in combination with the @Lookup annotation.

```
package com.elo.flows.api.components.annotations;

public abstract @interface LookupProvider {
    public abstract java.lang.String value();
}
```

### @Connection

ELO Indexserver connection.

```
package com.elo.flows.api.components.annotations;

public abstract @interface Connection {
    public abstract java.lang.Class<?> provider() default java.lang.Void;
}
```

### @ConnectionRequired

Used with @Connection, for example if the connection to the ELO Indexserver is used in a method.

```
package com.elo.flows.api.components.annotations;
   public abstract @interface ConnectionRequired {
}
```

### @PropertyGroups, PropertyGroup, PropertyGroupRef

The annotations are used to combine the different services into groups on the *Services* tab.

```
package com.elo.flows.api.schema.annotations;

public abstract @interface PropertyGroups {
    public abstract com.elo.flows.api.schema.annotations.PropertyGroup[] value();
}

package com.elo.flows.api.schema.annotations;

public abstract @interface PropertyGroup {
    public abstract java.lang.String displayName();
    public abstract java.lang.String name();
    public abstract boolean collapsed() default false;
    public abstract java.lang.String description() default "";
    public abstract int order() default (int) 2147483647;
}
```

### Name Description

displayName Display name that is shown in the ELO Flows administration area.

```
name Group name.
```

collapsed This group can be opened when making a selection.

description Brief description of the group. Shown next to the group name when the group is

open.

order If there are multiple settings in the group, you can determine the order.

```
package com.elo.flows.api.schema.annotations;

public abstract @interface PropertyGroupRef {
    public abstract java.lang.String value();
}
```